

THE CORPORATION OF THE TOWN OF TECUMSEH

BY-LAW NUMBER 2009 - 78

A By-law to amend By-law No. 2008-69 governing the proceedings of Council and its committees, the conduct of its members and the calling of meetings.

WHEREAS pursuant to Section 238(2) of *The Municipal Act 2001*, S.O. 2001, c.25, ("Act") every Council and local board shall adopt a procedure by-law to govern the calling, place and proceedings of meetings;

AND WHEREAS the Council of The Corporation of the Town of Tecumseh (Council) adopted By-law No. 2008-69 being a by-law to govern the proceedings of Council and its Committees, the conduct of its members and the calling of meetings, on October 28, 2008 (Procedural By-law);

AND WHEREAS Council is desirous amending the Procedural By-law to require the delivery of agendas, not less than five (5) days before the day appointed for holding the meeting;

AND WHEREAS Tecumseh By-law No. 2003-06 establishes procedures for notices as required under the Act, and requires that notice of consideration to a procedure by-law to be given at an open meeting and / or on the Town's website;

AND WHEREAS in accordance with By-law No. 2003-06 notice was given at the October 27, 2009, regular meeting of Council and on the Town's website;

NOW THEREFORE, THE COUNCIL OF THE CORPORATION OF THE TOWN OF TECUMSEH HEREBY ENACTS AS FOLLOWS:

1. **That** paragraph 8. e) 2) of the Town's Procedural By-law No. 2008-69 be deleted and replaced with the following paragraph:


8.e) *Delivery of Agendas*

- 2) *Council, Local Board and Committee agendas, along with supporting materials, inclusive of Administrative and Consultant reports and/or presentations, shall be prepared and made available to the members not less than five (5) days before the day appointed for holding the meeting.*

2. **That** this by-law shall come into full force on the date of the final passing thereof.

READ a first, second and third time and finally passed this 10th day of November, 2009.


Gary McNamara, Mayor


Laura Moy, Clerk